

Proposed variations and guidelines

SCRFU - U16 and U14 Divisions

Standard Laws, IRB U19 variations and SCRFU P&P apply plus:

U16 – 12 a side Rugby

6 players scrum (3/2/1) - no flankers – no full-back

Field Size: 100 yards (goal line to goal line) by 70 yards.

Game duration: 2x30 minutes

Interval duration: 5 minutes maximum

Ball Size: 5

*Team roster per game: **unlimited***

*Substitutions/Replacements: **unlimited***

*Minimum size of the scrum: **5***

*Minimum number of experienced front row starters: **3***

*Minimum number of experienced front row substitute: **1** (if more than 13 players on the roster)*

- If a team is unable to provide a suitably trained tight five replacement for any reason, the referee will order a non-contestable scrum.
- If a team shows with less than 13 players, the referee will declare it a friendly and report the game as a forfeit for the team with insufficient numbers. The Referee will ask for both teams to have equal numbers of players on the field, in this case only the scrum can be reduced to 3 players.

Line-out variation: A minimum of 5 and a maximum of 7 players are involved in the line-out, including the ball thrower and the relayer (usually the scrum-half)

Support of the jumper is allowed by pre-gripping on the shorts but there is to be no lifting on the legs. Holding the thighs of the jumper by the front support player is not permissible.

Around the scrum variation: The defending scrum-half is not to go past the midline of the scrum.

Tackle guidelines: *Coaches are urged to instruct their players in the correct manner of tackling - leading with the shoulder, wrapping arms around the opponent, and contacting at the waist or below. In youth, rugby referees will be looking for evidence of this. They will penalize early, late or dangerous tackles, with warnings and cards issued for repeat or serious infractions. A dangerous tackle will include not wrapping or leading with the head or a forearm; high tackling on the upper body or head; bodily lifting a player off the ground, one leg or two, and/or attempting to drive the opponent to ground; and grabbing a body part, or shirt and swinging the person, whether to ground or not. These actions described could all lead to player injury. Referees will be **consistently** encouraging the players to tackle within the parameters of the law.*

Standard Laws, IRB U19 variations and SCRFU P&P apply plus:

Proposed variations and guidelines

SCRFU - U16 and U14 Divisions

U14 – 10 a side Rugby

3 players scrum

Field Size: 80 yards (goal line to goal line) by 60 yards.

Game duration: 2x20 minutes

Interval duration: 5 minutes maximum

Ball Size: 4

*Team roster per game: **unlimited***

*Substitutions/Replacements: **unlimited***

*Minimum size of the scrum: **3***

*Minimum number of experienced front row starters: **3***

*Minimum number of experienced front row substitute: **1** (if more than 11 players on the roster)*

- If a team is unable to provide a suitably trained front row replacement for any reason, the referee will order a non-contestable scrum.
- If a team shows with less than 11 players, the referee will declare it a friendly and report the game as a forfeit for the team with insufficient numbers. The Referee will ask for both teams to have equal numbers of players on the field.

Line-out variation: A minimum of 3 and a maximum of 4 players are involved in the line-out, including the ball thrower and the relayer (usually the scrum-half)

The jumper cannot be supported.

Around the scrum variation: The defending scrum-half is not to go past the midline of the scrum.

Tackle guidelines: Coaches are urged to instruct their players in the correct manner of tackling - leading with the shoulder, wrapping arms around the opponent, and contacting at the waist or below. In youth rugby referees will be looking for evidence of this. They will penalize early, late or dangerous tackles, with warnings and cards issued for repeat or serious infractions. A dangerous tackle will include not wrapping or leading with the head or a forearm; high tackling on the upper body or head; bodily lifting a player off the ground, one leg or two, and/or attempting to drive the opponent to ground; and grabbing a body part, or shirt and swinging the person, whether to ground or not. These actions described could all lead to player injury. Referees will be **consistently** encouraging the players to tackle within the parameters of the law.